

In the Claims:

All of the claims standing for examination are reproduced below for examination.

1-19 (Cancelled)

20. (Currently amended) A hardware-software system for requesting and receiving audio-effects software applications sourced on a data-packet-network for use in an electronic processing device for producing digitally processed audio-signal effects comprising:

a data-storage repository connected to the network, the repository for storing the audio-effects software applications;

a data server connected to the network and having access to the data repository, the data server for serving the audio-effects software applications;

an Internet-host computer connected to the network and having connection to the electronic processing device, the computer hosting network-connectivity on behalf of the electronic processing device;

a memory dock connected to the host computer, the memory dock for receiving a memory card; and

a memory slot provided in the electronic processing device, the memory slot for receiving the memory card, such that the user docking the memory card into the memory dock connected to the host computer may download the audio-effects software applications to the card, and by removing the memory card from the memory dock and inserting the card into the memory slot provided in the electronic processing device, may upload and execute the audio-effects software applications to be utilized by the processing device;

wherein a user operating the electronic processing device may connect to the host computer and retrieve audio-effects software applications stored thereon, the audio-effects software applications having been downloaded from the data-storage repository by virtue of network connection between the host computer and the data server.

21. (Original) The hardware-software system of claim 20, wherein the data-packet-network is the Internet network.
22. (Original) The hardware-software system of claim 20, wherein the Internet-host computer is a personal computer and the electronic processing device connects thereto by virtue of a serial connection.
23. (Original) The hardware-software system of claim 22, wherein a serial connection is wireless.
24. (Original) The hardware-software system of claim 22, wherein the serial connection is cabled.
25. (Cancelled)
26. (Previously presented) The hardware-software system of claim 20, wherein the memory dock is built into the host computer.
27. (Previously presented) The hardware-software system of claim 20, wherein the memory dock is cabled to the host computer as a peripheral device.
28. (Previously presented) The hardware-software system of claim 20, wherein the memory card is a flash-memory card.
29. (Currently amended) The hardware-software system of claim 20, wherein the audio-effects software applications are software plug-ins utilized on the electronic processing device.

30. (Original) The hardware-software system of claim 29, wherein the plug-ins are downloadable from memory drives built-in to the host computer.

31. (Original) The hardware-software system of claim 30, wherein the memory drives are one of a hard disk drive, a floppy drive, a zip drive, or a CD-ROM.

32. (Currently amended) A method for acquiring external audio-effects software applications hosted on a data-packet-network for use in an electronic processing device, the device for producing digitally processed audio-effects signals comprising the steps of:

(a) initiating network connection to the network hosting the audio-effects software applications;

(b) navigating to the network source responsible for serving the audio-effects software applications;

(c) requesting download of specific ones of the audio-effects software applications available at the network source;

(d) downloading the specified ones of the audio-effects applications to a modular memory card docked as a peripheral device to the host computer, the computer downloading the audio-effects applications; and

(e) utilizing and executing specified ones of the audio-effects applications on the electronic processing device.

33. (original) The method of claim 32, wherein the data-packet-network is the Internet network.

34. (original) The method of claim 32 wherein in step (a), the network connection is initiated by a host computer.

35. (original) The method of claim 32 wherein in step (a), the network connection is initiated by the electronic processing device.

36. (original) The method of claim 32 wherein in step (b), the network source is a data server and navigation is performed by virtue of a browser application.

37-38. (cancelled)

39. (previously presented) The method of claim 32 wherein in step (e), the downloaded audio-effects applications are utilized by removing the memory card docked at the host computer after download, and inserting it into a memory slot provided in the electronic processing device.

40. (original) The method of claim 32 wherein steps (a)-(e) are practiced from the electronic processing device.